

# *An Introduction To Rotational Mechanics*

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# *An Introduction To Rotational Mechanics*

*Presented At:  
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# *Introduction*

- ◆ In investigating collisions, situations are encountered where one or more of the vehicles involved experience some degree of spin or rotation.
- ◆ The rotational motion may be present along with translational motion.
- ◆ Proper interpretation and analysis of the rotational motion may present a challenge for investigators.

# *Objectives*

- ◆ The concepts of rotational mechanics will be presented.
- ◆ Application will be discussed.
- ◆ Case examples will be presented to exemplify the use of rotational mechanics in crash analyses.

# DEFINITIONS

# Definitions

## ◆ Angular Displacement

- Denoted by  $\theta$  (theta) and is measured in radians.
- Angular displacement is analogous to translational displacement measured in feet or meters.

# Definitions (cont.)

## ◆ Angular Displacement (cont.)

- Formulas:

$$\theta = \omega_o t + \frac{1}{2} \alpha t^2$$

$$\theta = \left( \frac{\omega_o + \omega_f}{2} \right) t$$

Translational equivalent:

$$d = v_o t + \frac{1}{2} a t^2$$

$$d = \left( \frac{v_o + v_f}{2} \right) t$$

# Definitions (cont.)

## ◆ Angular Velocity

- Change in angular displacement with respect to a change in time.
- Denoted by  $T$  (omega) and is measured in radians per second.
- Angular velocity is analogous to translational velocity measured in ft/sec or m/sec.

# Definitions (cont.)

## ◆ Angular Velocity (cont.)

- Formulas:

$$\omega = \frac{\Delta\theta}{\Delta t}$$

$$\omega_f = \omega_o + \alpha t$$

$$\omega_f^2 = \omega_o^2 + 2\alpha\theta$$

Translational equivalent:

$$v = \frac{\Delta d}{\Delta t}$$

$$v_f = v_o + at$$

$$v_f^2 = v_o^2 + 2ad$$

# Definitions (cont.)

## ◆ Angular Acceleration

- Change in angular velocity with respect to a change in time.
- Denoted by  $\alpha$  (alpha) and is measured in radians per second<sup>2</sup>.
- Angular acceleration is analogous to translational acceleration measured in ft/sec<sup>2</sup> or m/sec<sup>2</sup>.

# Definitions (cont.)

## ◆ Angular Acceleration (cont.)

- Formula:

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

Translational equivalent:

$$a = \frac{\Delta v}{\Delta t}$$

# Definitions (cont.)

## ◆ Moment of Inertia

- A measure of the resistance a body has to angular acceleration.
- A function of both the mass and shape of the body.
- Denoted by  $I$  (uppercase i) and is measured in slug-ft<sup>2</sup> or lb-ft-sec<sup>2</sup> in the English system and kg-m<sup>2</sup> in the metric system.
- Moment of inertia is analogous to mass, which is a measure of a body's resistance to translational acceleration.

# *Definitions (cont.)*

## ◆ **Moment of Inertia (cont.)**

- Formula:

$$I = \sum Mr^2$$

# Definitions (cont.)

## ◆ Radius of Gyration

- A single radius which replaces all the radii of each individual particle of an object and results in the same moment of inertia.
- Defined by the letter  $k$ .

# Definitions (cont.)

- ◆ **Moment of Inertia using Radius of Gyration**
  - Formula:

$$I = Mk^2$$

or

$$k^2 = \frac{I}{M}$$

# Definitions (cont.)

## ◆ Torque

- Torque is produced by a force multiplied by the length of the lever arm, or moment arm, against which the force is acting.
- Denoted by  $J$  (tau) and is measured in ft-lbs or N-m.
- Torque is analogous to force.

# *Definitions (cont.)*

- ◆ **Torque (cont.)**
  - Formula:

$$\tau = F \times L$$

## Definitions (cont.)

### ◆ Newton's 2<sup>nd</sup> Law for Rotation

- *Torque = Moment of Inertia X Angular Acceleration*

$$\tau = I\alpha$$

Translational equivalent:

$$F = Ma$$

## Definitions (cont.)

### ◆ Angular Impulse

- *Impulse = Torque X Time*

$$I = \tau \Delta t$$

Translational equivalent:

$$I = F \Delta t$$

# *Definitions (cont.)*

## ◆ **Work done by Rotation**

- *Work = Torque X Angular Displacement*
- Measured in ft-lbs or joules.

## Definitions (cont.)

- ◆ **Work done by Rotation (cont.)**
  - Formula:

$$W = \tau \theta$$

Translational equivalent:

$$W = F d$$

# *Definitions (cont.)*

## ◆ **Kinetic Energy due to Rotation**

- Energy due to the rotational motion of the object.
- Measured in ft-lbs or joules.

# Definitions (cont.)

- ◆ **Kinetic Energy due to Rotation (cont.)**
  - Formula:

$$Ke = \frac{1}{2} I \omega^2$$

Translational equivalent:

$$Ke = \frac{1}{2} Mv^2$$

# *Definitions (cont.)*

## ◆ **Work-Energy Theorem**

- The work performed in moving an object is equal to the change in kinetic energy of the object.
- Measured in ft-lbs or joules.

# Definitions (cont.)

- ◆ **Work-Energy Theorem (cont.)**
  - Formula:

$$\tau \theta = \frac{1}{2} I \omega^2$$

Translational equivalent:

$$F d = \frac{1}{2} M v^2$$

# *Definitions (cont.)*

## ◆ **Parallel Axis Theorem**

- The relationship between the rotational inertia of a body about any axis and its rotational inertia about a different, parallel axis, separate from the first.

## Definitions (cont.)

### ◆ Parallel Axis Theorem (cont.)

- Formula:

$$I = I_G + M h^2$$

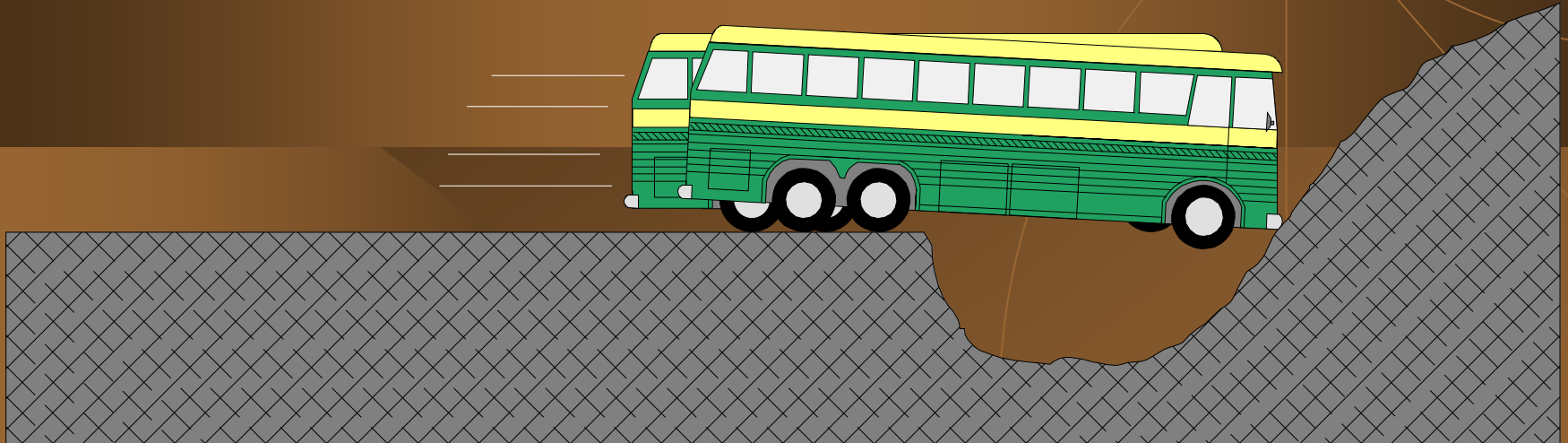
Where  $I_G$  = known moment of inertia

$M$  = total mass of the object

$h$  = perpendicular distance between the axes

# *Case Study #1*

## Case Study #1



- ◆ A bus drove off a level surface and struck the embankment on the other side.
- ◆ The bus did not totally leave the surface, the rear axles remained on the surface.
- ◆ The bus was wedged against the other side. This was first touch as well as final position.

# Case Study #1



## ◆ Issue

- What was the speed of the bus as it left the surface?

# Case Study #1

## ◆ Data

- $w = 29,465$  lbs
- $W.B. = 285$  in.
- $CM = 194.9$  in.
- $\alpha = 3^\circ = 0.052$  rad
- $d = 21.83$  ft.
- $I_p = I_G = 167,750$  slug-ft<sup>2</sup>

Weight of bus

Wheelbase

Behind the front axle

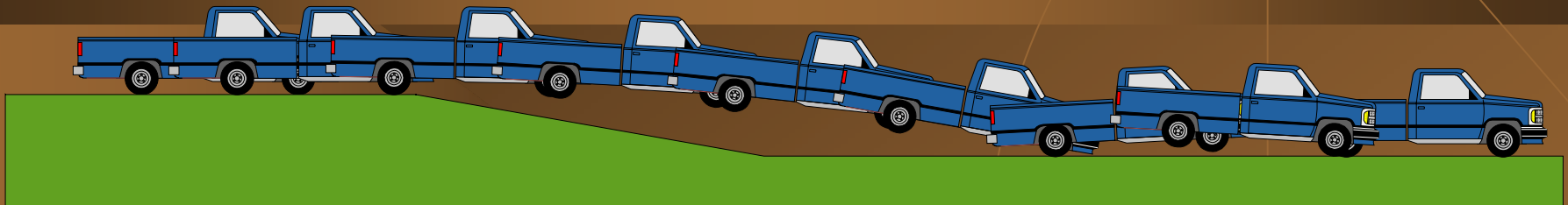
Angular displacement

Distance front axle traveled  
after leaving surface

Pitch moment of inertia

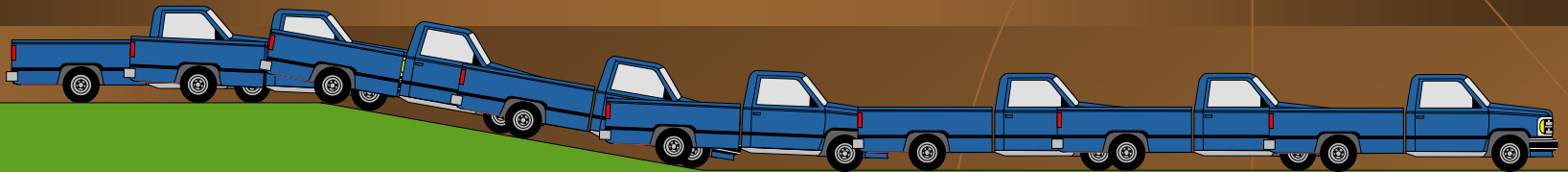
# *Case Study #2*

## Case Study #2



- ◆ A truck drove off a level surface, went airborne, and landed on a lower surface.
- ◆ The truck traveled 31 feet horizontally and fell 6 feet while airborne.
- ◆ The calculated speed at take-off was 34 mph.

## Case Study #2



- ◆ Opposing expert stated the truck did not go airborne but merely drove down the 10° slope to the lower surface.
- ◆ Issue
  - At what speed will the truck go airborne?

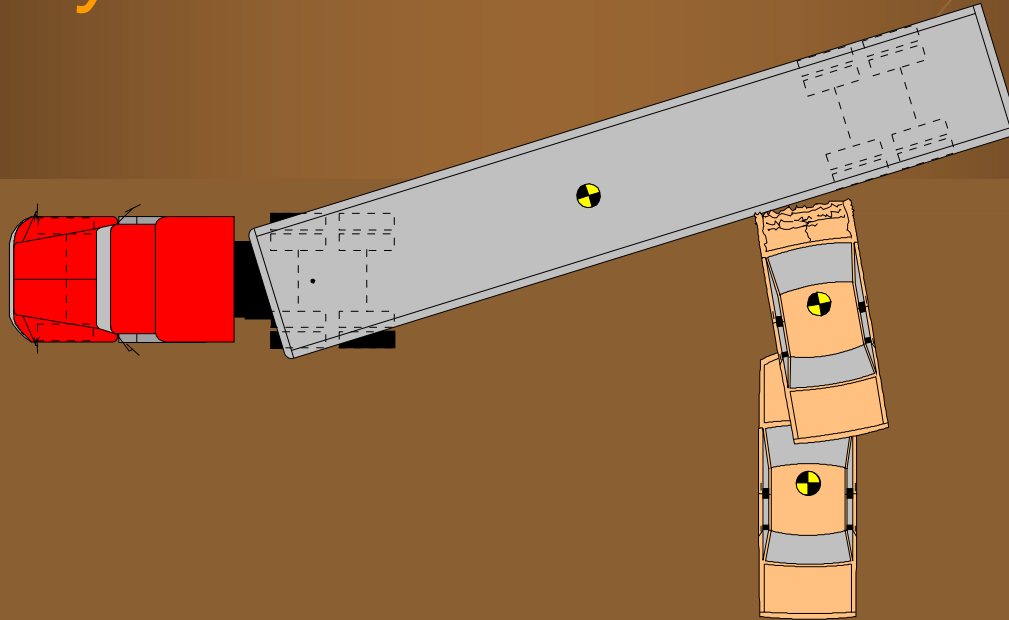
## Case Study #2

### ◆ Data

- $d = 31$  ft. Horizontal airborne distance
- $h = 6$  ft. Height fallen while airborne
- $w = 4294$  lbs Weight of pick-up truck
- $W.B. = 11$  ft. Wheelbase
- $CM = 6.49$  ft. In front of the rear axle
- $\theta = 10^\circ = 0.17$  rad Angular displacement
- $I_p = I_G = 3102.06$  lb-ft-sec<sup>2</sup> Pitch moment of inertia

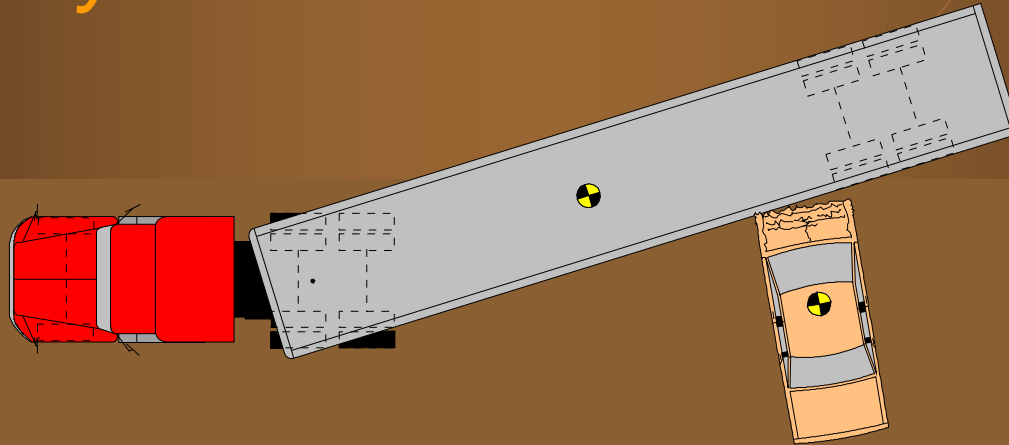
# *Case Study #3*

## Case Study #3



- ◆ A truck tractor-flatbed semitrailer was parked.
- ◆ A car, weighing 4000 lbs., struck the semitrailer in the left side.
- ◆ The force of the collision was strong enough to move the semitrailer and cause it to pivot about the kingpin.

## Case Study #3



### ◆ Issue

- What was the speed of the car at impact?

# Case Study #3

## ◆ Data

- $w_1 = 36,000$  lbs  
Weight of flatbed semitrailer
- $w_2 = 4000$  lbs  
Weight of car
- $w_R = 12,000$  lbs  
Weight on rear tandems
- $d_1 = 18$  ft.  
Distance from kingpin to CM
- $d_2 = 31$  ft.  
Distance from kingpin to impact of car
- $d_3 = 36.83$  ft.  
Distance from kingpin to center of tandems
- $\alpha = 0.3$  rad  
Angular displacement of rear of semitrailer
- $I_y = I_G = 170,000$  lb-ft-sec<sup>2</sup>  
Yaw moment of inertia
- $\mu = .60$   
Coefficient of friction

# *Further Considerations*

# *Further Considerations*

## ◆ **How are moments of inertia of vehicles determined?**

- Tables and documentation
- Calculations

## *Further Considerations (cont.)*

# *Determining Moments of Inertia*

- ◆ The easiest method for obtaining the moments of inertia of cars and light trucks is to use a published database.
- ◆ Computer programs such as “Expert AutoStats<sup>®</sup>” provide data for the pitch, yaw and roll moments of inertia for a wide range of vehicles.

## *Further Considerations (cont.)*

# *Determining Moments of Inertia (cont.)*

- ◆ The moments of inertia can also be determined through the use of published regression equations.
- ◆ The May/June, 1989 issue of the “Accident Reconstruction Journal”, Volume 1, #3, contains an article, “*Vehicle Inertial Parameters*” by Garrott, W.R., et al.
- ◆ This article describes the physical measurement methodology used to determine inertial parameters for cars and light trucks.
- ◆ The following regression equations were developed and presented in the article.

## *Further Considerations (cont.)*

# *Determining Moments of Inertia (cont.)*

### ◆ **Regression Equations for Cars**

- Yaw Moment =  $(1.03 \times \textit{Weight}) - 1206$
- Pitch Moment =  $(0.99 \times \textit{Weight}) - 1149$
- Roll Moment =  $(0.18 \times \textit{Weight}) - 150$

## *Further Considerations (cont.)*

# *Determining Moments of Inertia (cont.)*

### ◆ **Regression Equations for Light Trucks**

- Yaw Moment =  $(1.03 \times \textit{Weight}) - 1343$
- Pitch Moment =  $(1.12 \times \textit{Weight}) - 1657$
- Roll Moment =  $(0.22 \times \textit{Weight}) - 235$

*Further Considerations (cont.)*

## *Determining Moments of Inertia (cont.)*

### ◆ **Commercial Vehicle Moments of Inertia**

- The following information is from DOT HS 807 125, “*A Factbook of the Mechanical Properties of the Components for Single Unit and Articulated Heavy Trucks*”, December 1986. Fancher, P.S., et al.
- The study was conducted by the University of Michigan Transportation Research Institute.

## *Further Considerations (cont.)*

# *Determining Moments of Inertia (cont.)*

### ◆ **Commercial Vehicle Moments of Inertia (cont)**

- Moments of Inertia will help us determine how commercial vehicles may react in certain driving conditions.
- Method for calculating various moments of inertia are found in the reference.
- Yaw and Pitch Moments are very similar for commercial vehicles.
- All references are to Moments of Inertia about an axis going through the CM.

## Further Considerations (cont.)

# Determining Moments of Inertia (cont.)

### ◆ Commercial Vehicle Moments of Inertia (cont)

- The **Yaw Moment** will assist in the study of response times, rearward amplification, transient braking, and response to disturbances such as wind loading.
- The **Pitch Moment** is useful in studying transient braking response, such as ABS or driver initiated intermittent braking. The pitch moment may also assist us with certain speed calculations.
- The **Roll Moment** is smaller than the other two. It is used when studying dynamic rollover situations.

## *Further Considerations (cont.)*

# *Determining Moments of Inertia (cont.)*

### ◆ **Truck & Tractor Yaw and Pitch Moments**

- |                             |        |                        |
|-----------------------------|--------|------------------------|
| • Ford 9000 Tractor:        | 26,560 | lb-ft-sec <sup>2</sup> |
| • GMC Astro 95 Tractor:     | 20,123 | lb-ft-sec <sup>2</sup> |
| • Ford 800 Tractor:         | 15,946 | lb-ft-sec <sup>2</sup> |
| • IH Tractor:               | 14,730 | lb-ft-sec <sup>2</sup> |
| • GMC Astro 95 Dump, empty: | 14,713 | lb-ft-sec <sup>2</sup> |
| • GMC Tractor:              | 11,546 | lb-ft-sec <sup>2</sup> |
| • GMC 6500 V-8 Dump, empty: | 10,970 | lb-ft-sec <sup>2</sup> |

## *Further Considerations (cont.)*

# *Determining Moments of Inertia (cont.)*

### ◆ **Empty Semitrailer Pitch and Yaw Moments**

- 48', Tandem, 40' WB, 13,800 lb: 110,739 lb-ft-sec<sup>2</sup>
- 45', Tandem, 37' WB, 13,043 lb: 91,157 lb-ft-sec<sup>2</sup>
- 42', Tandem, 36' WB, 12,286 lb: 78,751 lb-ft-sec<sup>2</sup>
- 28', Single, 22.8' WB, 6,753 lb: 39,627 lb-ft-sec<sup>2</sup>
- 27', Single, 21' WB, 6,500 lb: 34,600 lb-ft-sec<sup>2</sup>

## Further Considerations (cont.)

# Determining Moments of Inertia (cont.)

### ◆ Loaded Semitrailer Pitch and Yaw Moments

#### ◆ Homogeneous cargo @ 14 lb/ft<sup>3</sup>

- 48', Tandem, 40' WB, 60,500 lb: 403,539 lb-ft-sec<sup>2</sup>
- 45', Tandem, 37' WB, 56,843 lb: 333,878 lb-ft-sec<sup>2</sup>
- 42', Tandem, 36' WB, 53,086 lb: 278,217 lb-ft-sec<sup>2</sup>
- 28', Single, 22.8' WB, 33,952 lb: 100,921 lb-ft-sec<sup>2</sup>
- 27', Single, 21' WB, 32,750 lb: 89,848 lb-ft-sec<sup>2</sup>

## *Further Considerations*

- ◆ **How are eccentric collisions, where one vehicle is “swept” aside, handled?**
  - Utilize the “*Effective Mass Ratio*”
  - Calculate  $\mu$
  - Perform traditional conservation of linear momentum computation.

## *Further Considerations (cont.)*

# *Utilizing Effective Mass Ratio (cont.)*

- ◆ Consider the collision where a stationary vehicle is eccentrically struck in the side, towards the front, by another vehicle.
- ◆ The collision pivots the stationary vehicle out of the way as the bullet vehicle continues to a stop.
- ◆ The stationary vehicle does not have a great deal of post collision translational motion.

## *Further Considerations (cont.)*

# *Utilizing Effective Mass Ratio (cont.)*

- ◆ In this collision the target vehicle was not entirely displaced by the collision.
- ◆ The full effect of the mass of the target vehicle was not felt by the bullet vehicle.
- ◆ A fair representation of the departure speed of the target vehicle might not be obtained by traditional methods.
- ◆ Therefore, the *effective mass ratio* of each vehicle should be calculated and used to determine delta-Vs.
- ◆ Then a traditional COLM calculation can be performed.

## Further Considerations (cont.)

# Utilizing Effective Mass Ratio (cont.)

### ◆ Effective Mass Ratio

- Formula:

$$\gamma = \frac{k^2}{h^2 + k^2}$$

Where  $k$  = radius of gyration

$h$  = lever arm on which the collision force acts

*Further Considerations (cont.)*

## *Utilizing Effective Mass Ratio (cont.)*

- ◆ Use the calculated effective mass ratios of both vehicles to calculate the delta-V of the target vehicle.

## Further Considerations (cont.)

# Utilizing Effective Mass Ratio (cont.)

### ◆ Delta-V formula:

$$\Delta v_2 = \frac{2g\gamma_2(E_1 + E_2)}{\sqrt{w_2 \left( 1 + \frac{\gamma_2 w_2}{\gamma_1 w_1} \right)}}$$

Where

$\gamma_1, \gamma_2$  = respective effective mass ratios of bullet and target vehicles

$w_1, w_2$  = respective weights of bullet and target vehicles

$E_1, E_2$  = respective amount of energy needed to damage the bullet and target vehicles

$g$  = gravity

## Further Considerations (cont.)

# Utilizing Effective Mass Ratio (cont.)

- ◆ Having calculated delta-V, this is also the departure speed of the target vehicle since it was stationary.
- ◆ The impact speed of the bullet vehicle can now be calculated using the traditional COLM equation.

$$v_1 = v_3 + \frac{w_2 v_4}{w_1} - \frac{w_2 v_2}{w_1}$$

# CONCLUSIONS

# Conclusions

- ◆ A large number of situations can be solved using standard rectilinear techniques and equations.
- ◆ However there are those situations which present rotational issues which must be considered.
- ◆ Understanding and utilizing proper theories and formulas from rotational mechanics allows solutions to these situations to be found.
- ◆ As reconstructionists, we must continually strive to add to our toolbox of knowledge to be able to do the best job we can.